

# BARNSELEY & DISTRICT JUNIOR FOOTBALL LEAGUE

Affiliated to Sheffield & Hallamshire County FA



Secretary  
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## INFORMATION FOR U8s MANAGERS

### **U8s REGISTRAR & PLAYER REGISTRATIONS SECRETARY - Karen Parton**

Mobile Number - 07740 012056 Email [registrations@barnsleyanddistrictjfl.co.uk](mailto:registrations@barnsleyanddistrictjfl.co.uk)

### **LEAGUE CHAIRMAN - Brian Curry**

Mobile Number - 07516 524220 Email [chairman@barnsleyanddistrictjfl.co.uk](mailto:chairman@barnsleyanddistrictjfl.co.uk)

### **WELFARE OFFICER - John Neville (Nev)**

Mobile Number - 07753 413229 Email [welfare@barnsleyanddistrictjfl.co.uk](mailto:welfare@barnsleyanddistrictjfl.co.uk)

**Telephone Calls or Text/WhatsApp Messages to any League Officer, Registrar, Committee Member or Member Club Official must not be made before 9.00am or after 8.00pm (unless agreed by prior arrangement).**

**LEAGUE WEBSITE – <http://www.barnsleyanddistrictjfl.co.uk>**

### **LEAGUE MEETINGS**

MONDAY 4 <sup>th</sup> SEPTEMBER 2023	- (RIGBY SUITE)
MONDAY 6 <sup>th</sup> NOVEMBER 2023	- (ONLINE)
MONDAY 5 <sup>th</sup> FEBRUARY 2023	- (ONLINE)
MONDAY 4 <sup>th</sup> MARCH 2024	- (RIGBY SUITE - CUPS TO RETURN)
MONDAY 8 <sup>th</sup> APRIL 2024	- (ONLINE)
LEAGUE AGM - MONDAY 24 <sup>th</sup> JUNE 2024	- (RIGBY SUITE)

MEETINGS WILL COMMENCE AT 7.30pm (unless informed otherwise)

### **VENUE**

BARNSELEY METRODOME, RIGBY SUITE, QUEENS ROAD, BARNSELEY, S71 1AN

## **BASIC RULES OF MINI SOCCER**

The rules of the Barnsley and District Junior Football League shall apply to this Mini Soccer Competition with the addition of the following: Games are to be played on a Sunday, however if both teams agree they can play on a Saturday. The number of players in each age group will be as follows:

- U7s - five players each team with five roll-on roll-off substitutes
- U8s - five players each team with five roll-on roll-off substitutes**
- U9s - seven players each team with five roll-on roll-off substitutes
- U10s - seven players each team with five roll-on roll-off substitutes.

**The “retreat rule” is to be used in all U7s to U10s fixtures.**

The children will need the Laws explained to them as the game proceeds (e.g., handball, in/out of play). It will also be necessary to demonstrate in certain instances how to re-start the game (e.g., throw ins). Both boys and girls over the age of six and under the age of ten U7's to U10's are not permitted to play in leagues where results are collected or published, this is deemed to be detrimental to the development of the player and the game and will not be sanctioned.

Size 3 Football is used for all age groups. Each league/competition will determine its own playing time within the maximum time permitted. The half time interval must not exceed 5 minutes. [Please refer to Standard Code of Rules for Youth Leagues] kick-off is taken at the Centre of the playing area to start the game and after a goal has been scored, opponents must be 4.5m (5 yards) away from the ball, and in their own half of the field.

Power Play is recommended – see details on page 27 in the League Handbook.

There is no offside in the age groups U7s to U10s

In Mini-Soccer all free kicks are direct.

**The Back Pass Rule is mandatory, it is the responsibility of the home team to advise the referee of this Rule.**

**DURATION OF GAMES U8s - 20 minutes each half,**

## **RESTRICTIONS FOR PLAYERS AGED UNDER SIX**

A few seasons ago the County FA were alerted to the fact that a number of clubs were involved in Under 6 football matches. It is important that you read the information below and make sure you are following the guidelines from the Football Association. So, can we remind ALL clubs and everyone, ONCE AGAIN about the FOOTBALL ASSOCIATION rules that **ONLY** allow competitive or friendly games between affiliate teams/clubs to be played where the player/players are aged 6 by midnight on 31<sup>st</sup> August 2017.

**Affiliated Football is from Under 7s upwards, i.e. Under 6 tournaments and matches are not sanctioned by the County FA.** From the Football Association's Standard Code of Rules for Youth Competitions, Rule 8C – Qualification of Players states: A child who has not attained nor will have attained the age of six as at midnight on 31st August in a playing season shall not play, and shall not be permitted or encouraged to play, in a match of any kind in that playing season. If the County FA discover that teams/clubs have been playing games against other teams/clubs, this could result in a disciplinary charge being brought against the club and where appropriate welfare issues raised. Young players should be developing their football and general ball skills and coordination through enjoyment and practice, the County FA would ask clubs/teams to be mindful of this.

## **DR18 QUALIFICATION OF PLAYERS (Relates to Standard Code of Rule 18)**

Registered through The FA Player Registration System and received approval from the Competition.

**No player's registration will be approved after 8.30 pm every Friday of each week, payment must be received prior to approval.**

All teams in the Competition will be allowed two fixture relaxation requests per season. All such requests must be submitted in writing via email to the appropriate Divisional Registrar or the Competition Secretary giving 28 day's notice before the scheduled fixture with your reason for the request. This will then be discussed with the Management Team for a decision. There will be no fixture relaxations granted whatsoever between the months of March, April, and May unless there are exceptional circumstances which we will require confirmation details for our consideration by the Management Team.

All Clubs/Teams should make themselves available every Sunday during the season between the 10<sup>th</sup> September 2023 and 19<sup>th</sup> May 2024, (the only exception to this rule will include Christmas/New Year's Day and Easter Sunday only).

Where a fixture has been postponed due to poor weather and/pitch conditions both teams must inform your Divisional Registrar or the Competition Secretary immediately without delay with the reason for postponement. Please check with your opposition team to see if a reversal of the fixture is possible before postponing any fixture.

Where postponements due to poor weather and/pitch conditions mean it is not possible to complete any competition within the scheduled time, then midweek fixtures will be considered and scheduled where necessary.

Any club wishing to book tours or attend gala's during the playing season must first get written permission from the League prior to booking or entering any tours or galas. Failure to comply with this rule will incur a fine of [£25] in accordance with the Fines Tariff, and or your match will be forfeited.

All Barnsley & District Junior Football League Competitions shall be scheduled such that they can be completed (in their entirety and subject to no postponement).

A fee of [£3] as set out in the Fees Tariff shall be paid by each Club/Team for each Player registered to the Competition from the 1<sup>st</sup> August in each year. Registrations submitted prior to the 1<sup>st</sup> August will be free, however they will be subject to the approval of the Registration Secretary.

This league supports The FA's best practice guide in which it states that all players in a team should have equal playing time in a match. The maximum number of players permitted to be registered in a squad.

FORMAT	Maximum number of registered Players
5v5 (Single Team)	10
7v7 (Single Team)	14
9v9	14
11v11	16

No transfers will be approved until the 1<sup>st</sup> October in each year.

**For Mini-Soccer – Up to [5] substitutions may be used at any time** with the permission of the referee. Entry onto the field of play will only be allowed during a stoppage in play. A Player who has been replaced may return to play as a substitute for another Player. In Youth Football only, the referee shall be informed of the names of the substitute Players not later than **[5]** minutes before the start of the Competition Match and a Player not so named may not take part in that Competition Match. A Player who has been named as a substitute before the start of that Competition Match but does not actually play in the game shall not be considered to have been a Player in that Competition Match within the meaning of Rule 18 of this Competition. The times of kick-off shall be fixed at the AGM and can only be altered by the mutual consent of the two competing Clubs prior to the scheduled date of the Competition Match with written notification given to the Competition at least **[5]** days prior.

**Sept/Oct/ Mar/Apr - 9.30am to 2.30pm**

**Nov/Dec/Jan/Feb - 9.30am to 2.00pm**

**Clubs with several teams will have to stagger kick off times. The Kickoff times shall be at the discretion of the Home Team but within the hours shown above, all Clubs/Teams are to be flexible.**

#### **DR19 CLUB COLOURS (Relates to Standard Code of Rule 19)**

Every team must register the colour of its shirts and shorts with the Secretary by **[31<sup>st</sup> July]** who shall decide as to their suitability. Any team wishing to change its Colours during the Playing Season must obtain permission from the Management Committee.

Goalkeepers must wear Colours which distinguish them from all other Players and the Match Officials.

**No Player, including the goalkeeper, shall be permitted to wear black or very dark shirts.**

Any Team not being able to play in its normal Colours as registered with the Competition shall notify its opponents the Colours in which they will play (including the Colours of the goalkeeper's jersey) at least **[5]** days before the Competition Match. If, in the opinion of the referee, two Teams have the same or similar Colours, the *away/ home* Team shall make the change. Should a Team delay the scheduled time of kick-off for a Competition Match by not having a change of Colours they will be fined in accordance with the Fines Tariff. *The shirts must all be numbered differently; failure will result in a fine of [£10 per shirt] and will be levied in accordance with the Fines Tariff.*

***The names of Youth Players shall not appear on the shirts, failure will result in a fine of [£10 per shirt] will be issued in accordance with the Fines Tariff.***

#### **DR21 REPORTING RESULTS (Relates to Standard Code of Rule 21)**

**(A)** The (*Registrar/Fixtures*) Secretary must receive within **[0]** days of the date played, **the result and completed team sheet from both teams of each Competition Match** in the prescribed manner.

**The Team sheet must include the forename(s) and surname of the Team Players (in block letters) and the referees Full name, Fan Number and marking.** The Home Club/**Both Clubs/Teams** shall use Telephone/WhatsApp/Sms/Email or FA Full Time as directed by the Competition to notify the result of each Competition Match to the **[Fixtures/Results Secretary]** by **[5pm] on the same day of the match or in the case of a midweek match [20.30pm]**. Failure to comply with this Rule will result in a fine of **[£10]** in accordance with the Fines Tariff.

**(B)** The match result notification, correctly completed, shall be signed by an Officer of the Club, or as prescribed by the Competition. Failure to comply with this Rule will result in a fine of **[£10]** in accordance with the Fines Tariff. Before a game commences both teams shall complete a match report form listing (Both Teams, Players, Substitutes Names, Referee Name and Fan Number, Result) to be forwarded to the Fixtures Registrar for each age group to be received before 5pm on the day of the match. match.

**(C)** The Competition and Clubs are permitted to collect but NOT publish results or any grading tables for fixtures involving Under 7s, Under 8s, Under 9s, Under 10s, and Under 11s. Any Competition failing to abide by this Rule will be dealt with by the Sanctioning Authority, and any Club failing to abide by this Rule will be fined up to **[£100]** in accordance with the Fines Tariff. The Competition and Clubs are permitted to collect and publish results for trophy events.

#### **DR24 POWER PLAY RULE FOR MINI-SOCCER (5v5 & 7v7) (Relates to Standard Code of Rule 24)**

During a match when the goal difference reaches 4, the losing team may field an additional player. If the goal difference reaches 6, the losing team may field another additional player (taking the total up to 2 additional players). At that point, the goal difference falls to 5, the losing team must withdraw one of their additional players. At that point, the goal difference falls to 3 and the losing team must withdraw their final additional player. (This does not need to be the same player that was put on as the additional player). The diagram below will help explain the process.

Score	What Happens?	5v5	7v7
Red Team 3-0 Blue Team	No Change	5v5	7v7
Red Team 4-0 Blue Team	Blue Team bring on one extra player	5v6	7v8.
Red Team 4-1 Blue Team	Blue Team remove one player	5v5	7v7.
Red Team 5-1 Blue Team	Blue Team bring on one extra player	5v6	7v8.
Red Team 6-1 Blue Team	No Change	5v6	7v8
Red Team 7-1 Blue Team	Blue Team bring on another extra player	5v7	7v9.
Red Team 7-2 Blue Team	Blue Team remove one player	5v6	7v8.
Red Team 7-3 Blue Team	No Change	5v6	7v8
Red Team 7-4 Blue Team	Blue Team remove final	5v5	7v7.

#### **DR25 TEMPORARY DISMISSALS (SIN BINS) (Relates to Standard Code of Rule 25)**

In accordance with the Laws of the Game as determined by International Football Association Board (the FA has sanctioned the mandatory use of Temporary Dismissals (Sin Bins) for Dissent offences only. Following a successful two-year trial period, Sin Bins will become mandatory across all leagues within the country at Step 7 and below. There are also ongoing talks as to whether this will be extended to leagues operating at Step 5 & 6 of the footballing pyramid however this has not yet been confirmed. This change will have a direct impact on referees, players, clubs & leagues throughout the nation and the following information will allow you to understand the process of Sin Bins and how they will operate on a match day.

#### **DR26 IFAB LAW 4 THE PLAYERS EQUIPMENT (Relates to Standard Code of Rule 26)**

Children and grassroots football: LAW 4: THE PLAYERS' EQUIPMENT IFAB Laws of the Game 2020-21  
Although sports eyewear is intended to offer the best protection available, there is always the possibility that the wearer may sustain an eye or facial injury due to severe impact or because of the nature of the athletic activity. Referees should ensure that if a request has been made to wear glasses/goggles, that they must not be a danger to himself or to any other player. Safety - A player must not use equipment or wear anything that is dangerous. All items of jewellery (rings, necklaces, bracelets, earrings, leather bands, rubber bands, etc.) are forbidden and must be removed. Using tape to cover jewellery is not permitted. The players must be inspected before the start of the match and substitutes before they enter the field of play. If a player is wearing or using unauthorized/dangerous equipment or jewellery the referee must order the player to: - remove the item, leave the field of play at the next stoppage if the player is unable or unwilling to comply. A player who refuses to comply or wears the item again must be cautioned. Whilst The FA recommends Polycarbonate lenses, we recognise this may be an issue

for children playing grassroots football. Therefore, we encourage referees officiating in grassroots youth football to be tolerant over glasses. However, the individual referee has to show concern for all those playing in that game and if s/he feels there is something dangerous in the glasses i.e., sharp edges, etc, then in order to protect players and also the wearer him/herself s/he has the authority to say the glasses can't be worn. Flying footballs and close physical contact make football a moderate risk sport for eye injuries. Spectacles or goggles may provide protection from injury and can also be worn with those who need to wear prescription lenses. Polycarbonate Lenses: This is the most important property of all protective sports spectacles or goggles. Good polycarbonate is unbreakable and will sustain the impact of a ball or finger. Sports Band: an elasticised band and not temple pieces should secure the frame. Players must have secured tight to the head so that the sport spectacles or goggles will not fall off. A frame with temples will not hold tight enough and a jab from a finger could lift the frame off and potentially damage the eye.

Yours sincerely

Gavin Logan – League Secretary